

Glorious Kit

1. Create a sticky note for all significant items
2. Use the same color notes as you do for NPCs and Personalities
3. When you use an NPC in a plot or adventure, attach the item note next to the NPC. You don't want to forget that an NPC has a powerful item.
4. If the item is important for the adventure, move it to where the characters are, don't agonize over an item that was missed!
5. When planning an adventure, check your items. Are they too powerful? Can the characters use them? If it needs components, or ammunition, is it available?

